

Model 300

Installation Guide



 $^{\odot}$ 2000 Directed Electronics, Inc. Vista, CA N431R 3-00

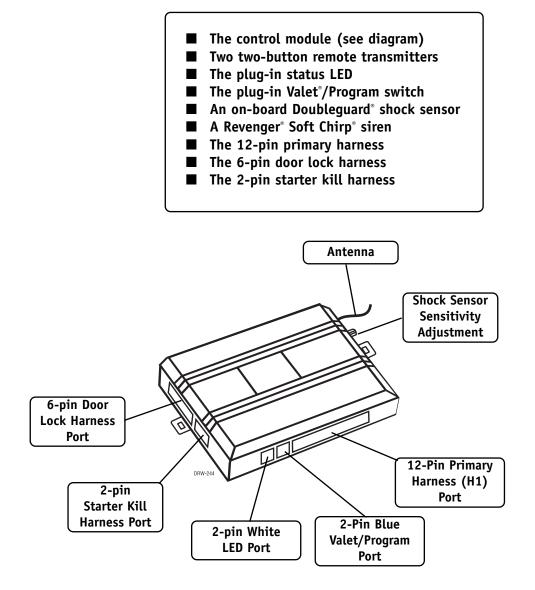
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Bitwriter[®], Code Hopping[®], DEI[®], Doubleguard[®], ESP[®], FailSafe[®], Ghost Switch[®], Learn Routine[®], Nite-Lite[®], Nuisance Prevention Circuitry[®], NPC[®], Revenger[®], Silent Mode[®], Soft Chirp[®], Stinger[®], Valet[®], Vehicle Recovery System[®], VRS[®], and Warn Away[®] are all Trademarks or Registered Trademarks of Directed Electronics, Inc.

what is included



primary harness (H1), 12-pin connector

The primary harness is the standard 12-pin harness used by DEI security systems. The functions of all the wires that are used in the primary harness are outlined in this section. The wire connections are described in the *Primary Harness (H1) Wire Connection Guide* section.

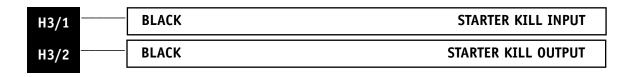
H1/1	ORANGE	(-) 500 mA GROUND-WHEN-ARMED OUTPUT
H1/2	WHITE	(+) LIGHT FLASH OUTPUT
H1/3	WHITE/BLUE	(-) 200 mA CHANNEL 3 VALIDITY OUTPUT
H1/4	BLACK/WHITE	(-) 200 mA DOMELIGHT SUPERVISION OUTPUT
H1/5	GREEN	(-) DOOR TRIGGER INPUT, ZONE 3
H1/6	BLUE	(-) INSTANT TRIGGER, ZONE 1
H1/7	VIOLET	(+) DOOR TRIGGER INPUT, ZONE 3
H1/8	BLACK	(-) CHASSIS GROUND INPUT
H1/9	YELLOW	(+) IGNITION INPUT, ZONE 5
H1/10	BROWN	(+) SIREN OUTPUT
H1/11	RED	(+)12V CONSTANT POWER INPUT
H1/12	RED/WHITE	(-) 200 mA CHANNEL 2 VALIDITY OUTPUT

relay harness (H2), 6-pin connector

H2/A	WHITE/BLACK	LOCK #87A NORMALLY CLOSED
H2/B	GREEN/BLACK	LOCK #30 COMMON (OUTPUT)
H2/C	VIOLET/BLACK*	LOCK #87 NORMALLY OPEN (INPUT)
H2/D	BROWN/BLACK	UNLOCK #87A NORMALLY CLOSED
H2/E	BLUE/BLACK	UNLOCK #30 COMMON (OUTPUT)
H2/F	VIOLET*	UNLOCK #87 NORMALLY OPEN (INPUT)

*NOTE: VIOLET and VIOLET/BLACK are common at the fuse holder.

starter kill harness (H3), 2-pin connector



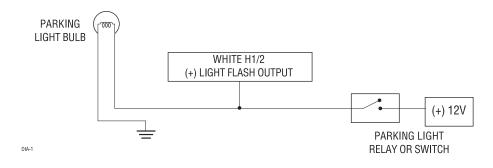
primary harness (H1) wire connection guide

H1/1 ORANGE (-) ground-when-armed 500 mA output

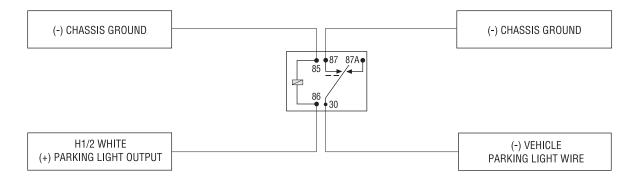
This wire supplies (-) ground as long as the system is armed. This output ceases as soon as the system is disarmed. This wire can be used to turn on an optional sensor or to control an optional accessory, such as a window module or pager.

H1/2 WHITE (+) light flash output

This wire should be connected to the (+) parking light wire, as described in the *Finding the Wires You Need* section of this manual. This output is protected with a 10 amp fuse. Never increase the value of the light flash fuse. If more current is required, use an external relay.



NOTE: When connecting this wire to a (-) parking light wire, a relay is required. See the following diagram for the relay application.



H1/3 WHITE/BLUE (-) channel 3 output

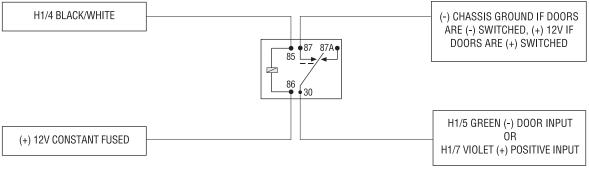
This wire provides a (-) 200 mA output whenever the transmitter code controlling Channel 3 is received. This output will continue as long as that transmission is received. Use for options such as 551T Valet[®] Start system, 529T or 530T power window controllers, etc.

IMPORTANT! Never use this wire to drive anything except a relay or a low-current input! The transistorized output can only provide 200 mA of current, and connecting directly to a solenoid, motor, or other high-current device will cause it to fail.

H1/4 BLACK/WHITE (-) domelight supervision relay output

Connect this wire to the optional domelight supervision relay as shown below:

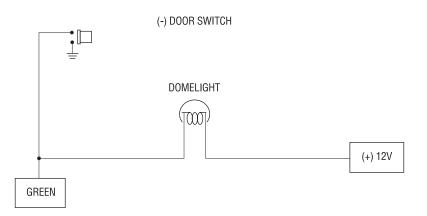
IMPORTANT! This output is only intended to drive a relay. It cannot be connected directly to the domelight circuit, as the output cannot support the current draw of one or more light bulbs.



DIA-2

H1/5 GREEN (-) door trigger input

Most vehicles use negative door trigger circuits. Connect the green wire to a wire which shows ground when any door is opened. In vehicles with factory delays on the domelight circuit, there is usually a wire that is unaffected by the delay circuitry.

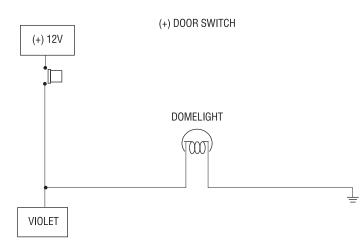


H1/6 BLUE (-) instant trigger

This wire will respond to a negative input with an instant trigger. It is ideal for hood and trunk pins and will report on Zone 1. It can also be used with DEI's 506T Glass Breakage Sensor, as well as other DEI single stage sensors.

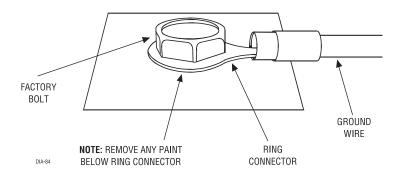
H1/7 VIOLET (+) door trigger input

This type of dome circuit is used in many Ford vehicles. Connect the violet wire to a wire that shows (+)12V when any door is opened, and ground when the door is closed.



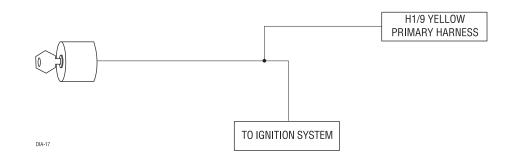
H1/8 BLACK (-) chassis ground connection

Connect the H1/8 BLACK wire to bare metal, preferably with a factory bolt rather than your own screw (screws tend to either strip or loosen with time). We recommend grounding all your components to the same point in the vehicle.



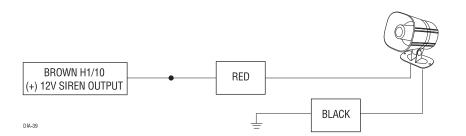
H1/9 YELLOW (+) ignition input

Connect this wire to an ignition source. This input must show (+)12V with the key in run position and during cranking. Make sure that this wire cannot be shorted to the chassis at any point.



H1/10 BROWN (+) siren output

Connect this to the red wire of the siren. Connect the black wire of the siren to (-) chassis ground, preferably at the same point you connect the control module's black ground wire.



H1/11 RED (+)12V constant power input

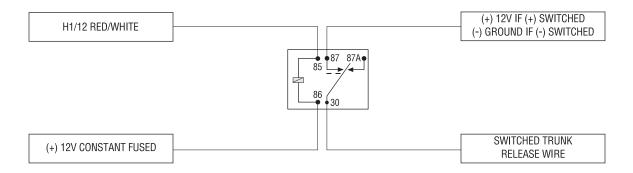
Before connecting this wire, remove the supplied fuse. Connect to the positive battery terminal or the constant 12V supply to the ignition switch.

NOTE: Always use a fuse within 12 inches of the point you obtain (+)12V power. Do not use the 15A fuse in the harness for this purpose. This fuse protects the module itself.

H1/12 RED/WHITE channel 2, (-) 200mA output

When the system receives the code controlling Channel 2, for longer than 1.5 seconds, the red/white wire will supply an output as long as the transmission continues. This is often used to operate a trunk/hatch release or other relay-driven function.

IMPORTANT! Never use this wire to drive anything but a relay or a low-current input! The transistorized output can only supply 200 mA of current. Connecting directly to a solenoid, motor, or other high-current device will cause it to fail.



relay harness (H2) wire connection guide

The system has door lock relays on-board, and can directly interface with most electric power door lock systems drawing 30 amps or less. It can also drive aftermarket actuators directly. (Some vehicles require that an aftermarket actuator be added to the driver's door to allow system control, see *Type D* wiring section).

identifying the door lock system

The easiest way to determine which type of door lock system you are working with is to remove the master locking switch itself, which is usually on the driver's door or on the center console. Once you have determined which type of factory door lock circuit you are working with, and the color codes of the switch wires to be used, you can usually simplify the installation by locating the same wires in the vehicle's kick panel. If no central locking switch is found, the installation may require a door lock actuator.

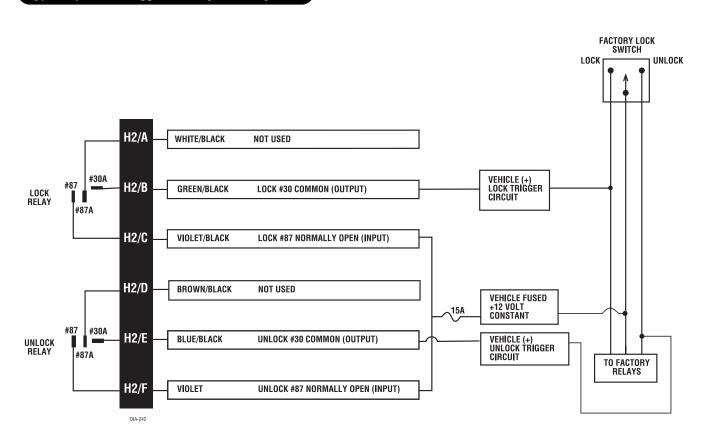
NOTE: Always retest the wires in the kick panel to be sure they function the same way as the wires on the switch.

There are eight common types of door lock circuits (some vehicles use more unusual systems):

- **Type A:** Three-wire (+) pulse controlling factory lock relays. Most GM, some Ford and Chrysler, 1995 Saturn, some new VW, newer BMW.
- **Type B:** Three-wire (-) pulse controlling factory lock relays. Most Asian vehicles, early Saturn, some BMW and Porsche.
- **Type C:** Direct-wired reversing-polarity switches. The switches are wired directly to the motors. This type of system has no factory relays. Most Fords, many GM two-doors cars and trucks, many Chryslers.
- **Type D:** Adding one or more aftermarket actuators. These include slave systems without an actuator in the driver's door, but with factory actuators in all the other doors. Type D also includes cars without power locks, which will have actuators added. All Saabs before 1994, all Volvo except 850i, all Subaru, most Isuzu, and many Mazdas. Some mid-eighties Nissans, pre-1985 Mercedes-Benz and Audi.
- **Type E:** Electrically-activated vacuum systems. The vehicle must have a vacuum actuator in each door. Make sure that locking the doors from the driver's or passenger side using the key activates all the actuators in the vehicle. This requires a slight modification to the door lock harness. Mercedes-Benz and Audi 1985 and newer.
- **Type F:** One-wire system cut to lock, ground to unlock. This system is found in late-model Nissan Sentras, some Nissan 240SX, and Nissan 300ZX 1992 and later. It is also found in older Mitsubishis, and some early Mazda MPV's.
- **Type G:** Positive (+) multiplex. This system is most commonly found in Ford, Mazda, Chrysler and GM vehicles. The door lock switch or door key cylinder may contain either one or two resistors.
- **Type H:** Negative (-) multiplex. The system is most commonly found in Ford, Mazda, Chrysler and GM vehicles. The door lock switch or door key cylinder may contain either one or two resistors.

at the switch

- Three-wire switches will have either a constant ground input or a constant (+)12V input, along with the pulsed lock and unlock outputs to the factory relays.
- Many BMW's and VW's have no external switch. The switches are inside the actuator, and instead of pulsing, the proper wires will flip-flop from (+)12V to (-) ground as the door locks are operated.
- Direct-wired switches will have a (+)12V constant input and one or two (-) ground inputs, along with two output leads going directly to the lock motors.

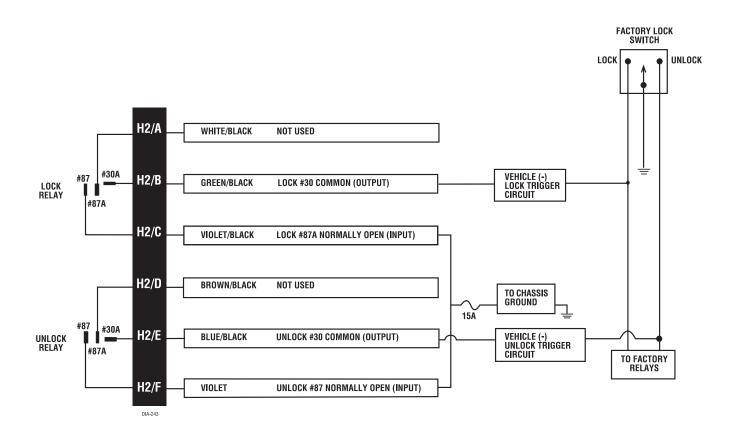


type A: positive-triggered, relay-driven system

type B: negative-triggered, relay-driven system

This system is common in many Toyota, Nissan, Honda, and Saturn models, as well as Fords with the keyless-entry system (some other Fords also use Type B).

The switch will have three wires on it, and one wire will test ground all the time. One wire will pulse (-) when the switch locks the doors, and the other wire will pulse (-) when the switch unlocks the doors. This type of system is difficult to mistake for any other type.



testing reversing polarity systems

Use these instructions if the power door lock switch has four or five heavy-gauge wires. This type of switch has two outputs that rest at (-) ground.

IMPORTANT! To interface with these systems, you must cut two switch leads. The relays must duplicate the factory door lock switches' operation. The master switch will have one or two ground inputs, one (+)12V input, and two switch outputs going directly to the slave switch and through to the motors. These outputs rest at (-) ground. The lock or unlock wire is switched to (+)12V, while the other wire is still grounded, thus completing the circuit and powering the motor. This will disconnect the switch from the motor before supplying the motor with (+)12V, avoiding sending (+)12V directly to (-) ground.

It is critical to identify the proper wires and locate the master switch to interface properly. Locate wires that show voltage when the switch is moved to the lock or unlock position. Cut one of the suspect wires and check operation of the locks from both switches. If one switch loses all operation in both directions then you have cut one of the correct wires and the switch that is entirely dead is the master switch. If both switches still operate in any way and one or more door motors have stopped responding entirely, you have cut a motor lead. Reconnect it and continue to test for another wire. Once both wires have been located and the master switch identified, cut both wires and interface as described in the following paragraphs.

WARNING! If these wires are not connected properly, you will send (+)12V directly to (-) ground, possibly damaging the alarm or the factory switch.

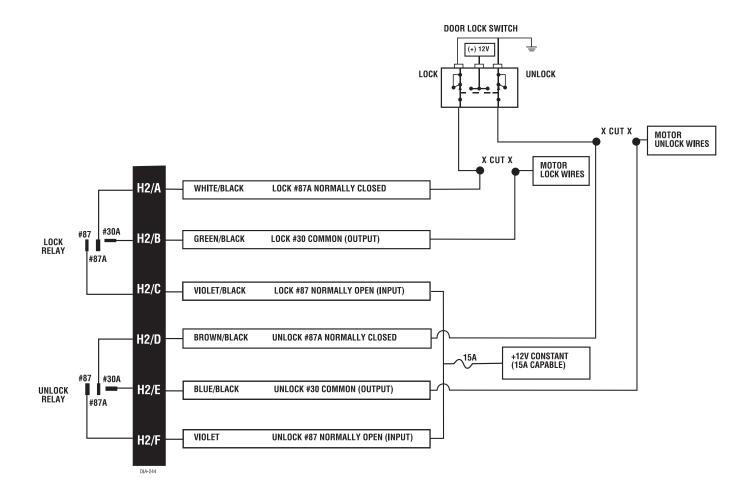
- H2/A WHITE/BLACK: Once both door lock wires are located and cut, connect the white/black wire to the master switch side of the lock wire. The master switch side will show (+)12V when the master switch is operated to the lock position and (-) ground when the master switch is in the middle position.
- H2/B GREEN/BLACK: Connect the green/black wire to the other side of the lock wire. This is the motor side of the lock wire and it goes to the lock motor through the slave switch.
- H2/C VIOLET/BLACK: This wire must be connected to a constant (+)12 volts. The best connection point for this wire is the constant (+)12V supply for the door lock switch*, or directly to the positive (+) battery post with a fuse at the battery post.

***NOTE:** Except in GM cars with retained accessory power (RAP). In these vehicles, the (+)12V feed to the door lock switches is turned off if the doors are closed for any length of time.

NOTE: Most direct-wired power lock systems require 20-30 amps of current to operate. Connecting the violet/black wire to a poor source of voltage will keep the door locks from operating properly.

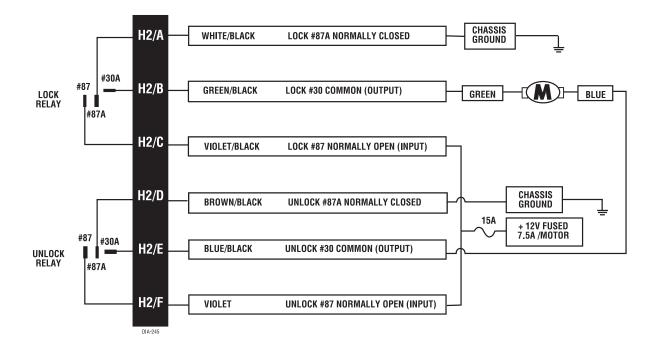
- H2/D BROWN/BLACK: Connect the brown/black wire to the master switch side of the unlock wire. The master switch side will show (+)12V when the master switch is in the unlock position and (-) ground when the master switch is in the middle position.
- H2/E BLUE/BLACK: Connect the blue/black wire to the other side of the unlock wire.

type C: reversing polarity system



type D: adding one or more after-market actuators

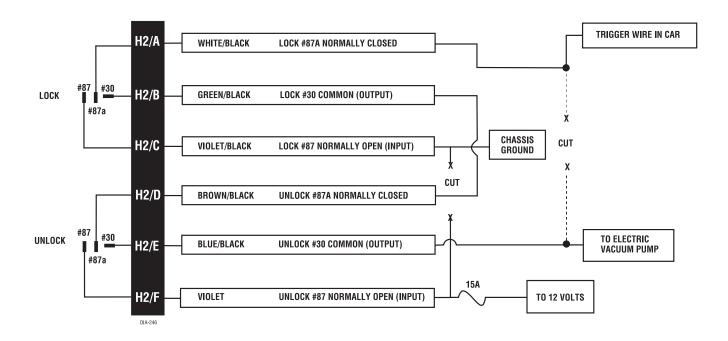
Vehicles without factory power door locks require the installation of one actuator per door. This requires mounting the door lock actuator inside the door. Other vehicles may only require one actuator installed in the driver's door if all door locks are operated when the driver's lock is used.



type E: electrically-activated vacuum

This system is found in Mercedes-Benz and Audi 1985 and newer. The door locks are controlled by an electrically activated vacuum pump. The control wire will show (+)12V when doors are unlocked and (-) ground when locked.

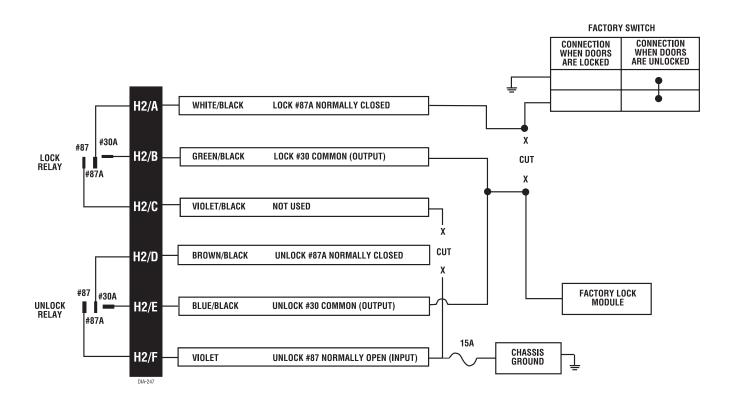
NOTE: The system must be programmed for 3.5-second door lock pulses, and the violet jumper between the #87 lock terminal and the #87 unlock terminal must be cut.



type F: one-wire system (cut to lock, ground to unlock)

This type of door lock system usually requires a negative pulse to unlock, and cutting the wire to lock the door. (With some vehicles, these are reversed.) It is found in the late-model Nissan Sentras, some Nissan 240SX, Nissan 300ZX 1992 and later. It is also found in some Mazda MPV's.

NOTE: The violet jumper between the #87 lock terminal and the #87 unlock terminal must be cut.



type G: positive (+) multiplex

This system is most commonly found in Ford, Mazda, Chrysler and GM vehicles. The door lock switch or door key cylinder may contain either one or two resistors.

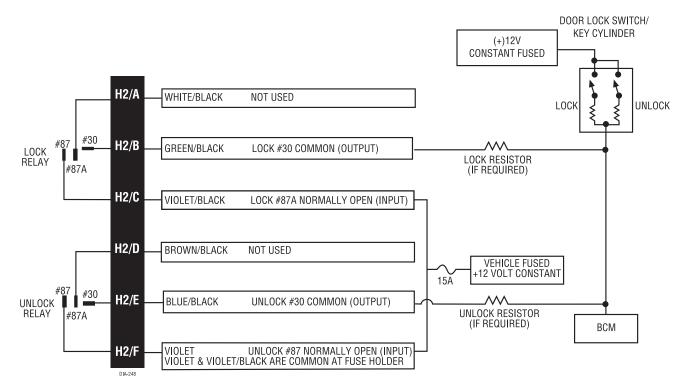
SINGLE-RESISTOR TYPE: If one resistor is used in the door lock switch/key cylinder, the wire will pulse (+)12V in one direction and less than (+)12V when operated in the opposite direction.

TWO-RESISTOR TYPE: If two resistors are used in the factory door lock switch/key cylinder, the switch/key cylinder will read less than (+)12V in both directions.

DETERMINING THE PROPER RESISTOR VALUES: To determine the resistor values, the door lock switch/key cylinder must be isolated from the factory door lock system. For testing, use a calibrated digital multimeter that is set to ohms.

IMPORTANT: To ensure an accurate resistance reading, do not touch the resistor or leads during testing.

- 1. Cut the output wire from the door lock switch/key cylinder in half.
- Test with the meter from the switch side of the cut door lock switch/key cylinder wire to a reliable constant (+)12V source. Some good constant (+)12V references are the power input source to the door lock switch/key cylinder, the ignition switch power wire, or the (+) terminal of the battery.
- 3. Operate the door lock switch/key cylinder in both directions to determine the resistor values. If the multimeter displays zero resistance in one direction, no resistor is needed for that direction.
- 4. Once the resistor value(s) is determined, refer to the wiring diagram for proper wiring.



type H: negative (-) multiplex

The system is most commonly found in Ford, Mazda, Chrysler and GM vehicles. The door lock switch or door key cylinder may contain either one or two resistors.

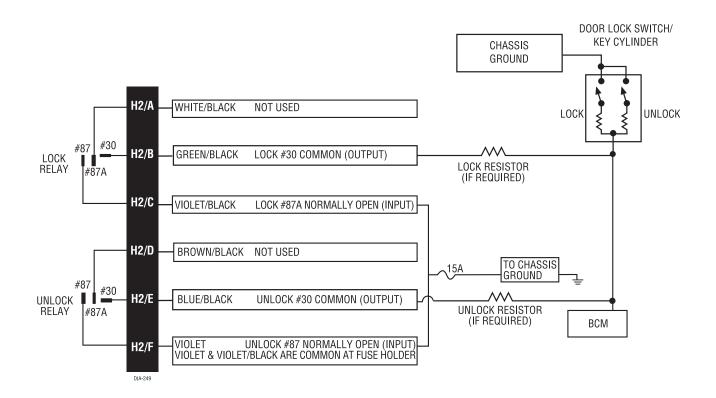
SINGLE-RESISTOR TYPE: If one resistor is used in the door lock switch/key cylinder, the wire will pulse ground in one direction and resistance to ground when operated in the opposite direction.

TWO-RESISTOR TYPE: If two resistors are used in the factory door lock switch/key cylinder, the door lock switch/key cylinder will read resistance to ground in both directions.

DETERMINING THE PROPER RESISTOR VALUES: To determine the resistor values, the door lock switch/key cylinder must be isolated from the factory door lock system. For testing, use a calibrated digital multimeter that is set to ohms.

IMPORTANT: To ensure an accurate resistance reading, do not touch the resistor or leads during testing.

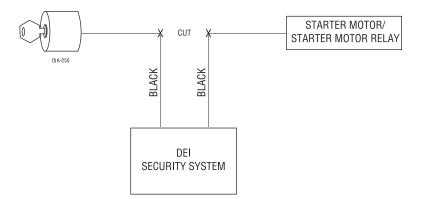
- 1. Cut the output wire from the door lock switch/key cylinder in half.
- Test with the meter from the switch side of the cut door lock switch/key cylinder wire to a reliable ground source. Some good ground references are the ground input source to the door lock switch/key cylinder or the battery ground.
- 3. Operate the door lock switch/key cylinder in both directions to determine the resistor values. If the multimeter displays zero resistance in one direction, no resistor is needed for that direction.
- 4. Once the resistor value(s) is determined, refer to the wiring diagram for proper wiring.



starter kill harness (H3) wire connection guide

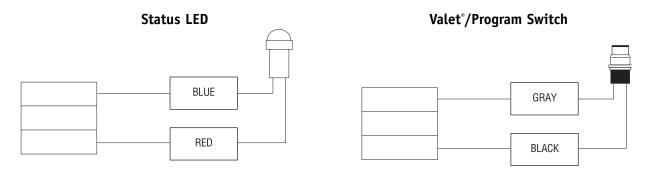
H3/1 and H3/2 BLACK starter kill wires

Use one of these wire as a starter kill input and the other as a starter kill output wire (these wires are interchangeable).



plug-in LED and valet/program switch

The LED and the Valet/Program switch both plug into the control module. The status LED plugs into the white two-pin port, while the Valet[®]/Program switch should be plugged into the blue two-pin port. The status LED and Valet[®]/Program switch each fit into ⁹/₃₂-inch holes.



transmitter/receiver learn routine[™]

The system comes with two transmitters that have been taught to the receiver. Use the following learn routine to add transmitters to the system or to change button assignments if desired.

The Valet[®]/Program button, plugged into the blue port, is used for programming. There is a basic sequence to remember whenever programming this unit: Door, Key, Choose, Transmit and Release.



Open a door. (The GREEN wire, H1/5, or the VIOLET, H1/7 must be connected.)



2.

3.

- Key. Turn the ignition on. (The H1/9 YELLOW switched ignition input must be connected.)

Select the receiver channel. Press and release the Valet®/Program switch the number of times necessary to access the desired channel. Once you have selected a channel, press and HOLD the Valet®/Program switch once more. The siren will chirp and the LED will blink the number of times corresponding to the channel that has been accessed.

NOTE: If adding a remote, a button must be taught to Channel One prior to programming other channels.

CHANNEL NUMBER	PRESS AND RELEASE THE VALET/PROGRAM SWITCH	TO PROGRAM FUNCTION
1	One Time	Arm/Disarm/Panic
2	Two Times	Channel 2
3	Three Times	Channel 3
4	Four Times	Auto Learn Standard Configuration*
5	Five Times	Delete all transmitters

of this guide.

NOTE: If any transmitter button from a known transmitter is programmed to Channel Five, all transmitters will be erased from memory. This is useful in cases when one of the customer's transmitters is lost or stolen. This will erase any lost or stolen transmitters from the system's memory. It can also be used to start from scratch if the transmitter buttons were programmed incorrectly.



Press the transmitter button. While **HOLDING** the Valet[®]/Program switch, press the transmitter button that you wish to assign to that channel. The unit will chirp indicating successful programming. You cannot teach a transmitter button to the system more than once.

NOTE: For Channel 4, press Button I to program the Auto Learn Standard Configuration on a twobutton transmitter. If programming an optional four-button transmitter, then press Button I to assign the standard configuration to Buttons I and II; or press Button III to assign the standard configuration to Buttons III and IV, instead.



5. **Release.** Once the code is learned, the Valet[®]/Program button can be released.

You can advance from one channel to another by releasing the Valet[®] /Program button and tapping it to advance channels and then **HOLDING** it. For example, if you want to program Channel Three after programming Channel One, release the Valet[®]/Program button. Press it twice and release it to advance to Channel Three. Then press it once more and **HOLD** it. The siren will chirp three times to confirm it is ready to receive the code from the transmitter.

Learn Routine[™] will be exited if:

- Ignition is turned off.
- Door is closed.
- Valet[®]/Program button is pressed too many times.
- More than 15 seconds elapses between steps.

One long chirp indicates that Learn Routine[™] has been exited.

transmitter configuration

The transmitters can be programmed with the Standard Configuration by using the Channel 4 Auto Learn Standard Configuration function in the Transmitter/Receiver Learn Routine. When programmed for Standard Configuration, the transmitter buttons are assigned to the following functions:

Button I (III*)	operates	Arm/Disarm/Panic
Button II (IV*)	operates	Channel Two
Buttons I and II (III and IV*)	operate	Channel Three
, s	nal four-button remote, the Sta ttons III and IV by pressing	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,

Transmitter/Receiver Learn Routine.

<u>operating settings learn routine</u>[™]

Many of the operating settings of this unit are programmable. They can be changed whenever necessary through the Operating Settings Learn Routine[™]. The Valet[®]/Program push-button switch, plugged into the blue port, is used together with a programmed transmitter to change the settings.

The Operating Settings Learn Routine[™] dictates how the unit operates. It is possible to access and change any of the feature settings using the Valet[®]/Program switch.

To enter the System Features Learn Routine[™]:



Open a door. (The GREEN wire, H1/5, or the VIOLET, H1/7 must be connected.)



 Ignition. Turn the ignition on, then back off. (The H1/9 YELLOW switched ignition input must be connected.)



Choose. Within 10 seconds, press and release the Valet[®]/Program switch the number of times corresponding to the feature number you want to program (see the *Features Menu* section of this guide). The LED ON settings listed in the *Features Menu* table are the factory default settings.

Once the Valet/Program switch has been pressed and released the number of times corresponding to the feature you wish to program, press it once more and **HOLD** it. After a second, the LED will flash to indicate which feature you have accessed. For example, groups of five flashes would indicate access to Feature 5. The siren will also chirp five times.



Transmit. While **HOLDING** the Valet[®]/Program switch, you can select the desired feature settings using the remote transmitter. As shipped, the unit is configured to the default LED ON settings. Pressing Button I while **HOLDING** down the Valet/Program switch will program the feature to the LED ON settings. The siren will chirp once to indicate the one-chirp setting has been selected. Pressing Button II while **HOLDING** down the Valet/Program switch will change the setting to the LED OFF setting. The siren will chirp twice indicating that the LED OFF setting has been selected.



5. **Release.** Release the Valet[®]/Program switch.

to access another feature

You can advance from feature to feature by pressing and releasing the Valet*/Program switch the number of times necessary to get from the feature you just programmed to the feature you wish to access. For example, if you just programmed Feature 1 and you want to program Feature 2:

- 1. Release the Valet[®]/Program switch.
- 2. Press and release the Valet/Program switch once to advance from Feature 1 to Feature 2.
- 3. Press the Valet*/Program switch once more and HOLD it.
- 4. The siren will chirp two times to confirm that you have accessed Feature 2.

to exit the learn routine

To exit the learn routine, do one of the following:

- 1. Close the open door.
- 2. Turn the ignition on.
- 3. No activity for longer than 15 seconds.
- 4. Press the Valet[®]/Program switch too many times.

features menu

FEATURE NUMBER	DEFAULT LED ON SETTINGS (PRESS TRANSMITTER BUTTON I)	LED OFF SETTINGS (PRESS TRANSMITTER BUTTON II)
1	Active Arming	Passive Arming
2	Confirmation Chirps ON	Confirmation Chirps OFF
3	Ignition-controlled Door Locks ON	Ignition-controlled Door Locks OFF
4	Active Locking	Passive Locking
5	0.8-second Door Lock Pulse Duration	3.5-second Door Lock Pulse Duration
6	Double Pulse Unlock OFF	Double Pulse Unlock ON
7	Code Hopping ON	Code Hopping OFF

feature descriptions

1 ACTIVE/PASSIVE ARMING: When active arming is selected, the system will only arm when the transmitter is used. When set to passive, the system will arm automatically 30 seconds after the last door is closed. Passive arming is indicated by the rapid flashing of the LED when the last protected entry point is closed.

2 CONFIRMATION CHIRPS ON/OFF: This feature controls the chirps that confirm the arming and disarming of the system.

3 IGNITION CONTROLLED DOOR LOCKS ON/OFF: When turned on, the doors will lock three seconds after the ignition is turned on and unlock when the ignition is turned off.

4 ACTIVE/PASSIVE LOCKING: If passive arming is selected in Feature 1, then the system can be programmed to either lock the doors when passive arming occurs, or only lock the doors when the system is armed with the transmitter. Active locking means the system will not lock the doors when it passively arms. Passive locking means that the system will lock the doors when it passively arms.

5 DOOR LOCK PULSE DURATION: Some European vehicles, such as Mercedes-Benz and Audi, require longer lock and unlock pulses to operate the vacuum pump. Programming the system to provide 3.5 second pulses will accommodate door lock interface in these vehicles. The default setting is 0.8 second door lock pulses. See *Mercedes-Benz and Audi - 1985 and Newer (Type E Door Locks section)* diagram.

6 DOUBLE PULSE UNLOCK OFF/ON: Some vehicles require two pulses on a single wire to unlock the doors. When the double pulse unlock feature is turned on, the H2/E BLUE/BLACK wire will supply two negative pulses instead of a single pulse. This makes it possible to directly interface with double pulse vehicles without any extra parts.

7 CODE HOPPING[•] **ON/OFF:** This system features Code Hopping[•] as an option. Code Hopping[•] is a feature that uses a mathematical formula to change the system's code each time the transmitter and receiver communicate. This makes the group of bits or "word" from the transmitter very long. The longer the word is, the easier it is to block its transmission to the unit. Disabling the Code Hopping[•] feature lets the receiver ignore the Code Hopping[•] part of the transmitted word. As a result, the unit may have better range with Code Hopping[•] off.

nuisance prevention circuitry[™]

NPC[™] requires that you change the way you test the system, as NPC[™] will bypass an input zone for 60 minutes. If the system "sees" the same zone trigger three times AND the triggers are spaced less than an hour apart, the system will bypass that input zone for 60 minutes. If that zone does not attempt to trigger the system during the 60-minute bypass period, the zone's monitoring will begin again at the end of the hour. If it does attempt to trigger while bypassed, the 60-minute bypass starts over again.

Disarming and rearming the system does not reset NPC^M. The only way to reset NPC^M is for the 60 minutes to pass, without a trigger, or for the ignition to be turned on. This allows the system to be repeatedly triggered, disarmed and rearmed, and still allow NPC^M to bypass a faulty zone.

When disarming the system, 5 chirps indicate NPC is activated. The LED will report the zone that has been bypassed. (See *Table of Zones* section of this guide.)

table of zones

When using the Diagnostic functions, use the Table of Zones to see which input has triggered the system. It is also helpful in deciding which input to use when connecting optional sensors and switches.

ZONE NO.	TRIGGER TYPE	INPUT DESCRIPTION
1	Instant	H1/6 BLUE wire. Connects to optional hood/trunk pins.
2	Multiplexed	Second-stage of on-board shock sensor.
3	Two-stage, progresses from warning to full alarm	Door switch circuit. H1/5 GREEN or H1/7 VIOLET.
5	Two-stage, progresses from warning to full alarm	Ignition. H1/9 YELLOW.
NOTE: The Warn Away [®] response does not report on the LED.		

troubleshooting

Door input does not immediately trigger full alarm. Instead, first I hear chirps for 3 seconds:

That's how the progressive two-stage door input works! This is a feature of this system. This is an instant trigger, remember, since even if the door is instantly re-closed, the progression from chirps to constant siren will continue.

Closing the door triggers the system, but opening the door does not:

Have you correctly identified the type of door switch system? This often happens when the wrong door input has been used. (See *H1/5 GREEN Door Trigger Input, Primary Harness Wire Connection Guide* section of this guide.)

System will not passively arm until it is remotely armed and then disarmed:

Are the door inputs connected? Is the H1/6 blue wire connected to the door trigger wire in the vehicle? Either the H1/5 green or the H1/7 violet should be used instead. (See *Primary Harness Wire Connection Guide* section of this guide.)

Door input does not respond with the progressive trigger, but with immediate full alarm:

Does the Status LED indicate that the trigger was caused by the shock sensor? (See *Table of Zones* section of this guide.) The shock sensor, if set to extreme sensitivity, may be detecting the door unlatching before the door switch sends its signal. Reducing the sensitivity can solve this problem.

■ The Valet[®]/Program switch doesn't work.

Is it plugged into the correct socket? (See Plug-In LED and Valet/Program Switch section of this guide.)

■ Status LED doesn't work.

You've probably guessed already, but here goes: is it plugged in? Is the LED plugged into the correct socket? (See *Plug-In LED and Valet/Program Switch* section of this guide.)